

MoSeL: A General, Extensible Modal Framework for Interactive Proofs in Separation Logic

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Separation logic [O'Hearn, Reynolds, and Yang, 2001]

Propositions P, Q denote **ownership of resources**

Separating conjunction $P * Q$:

The resources consists of **separate parts** satisfying P and Q

Basic example:

$$\{x \mapsto v_1 * y \mapsto v_2\} \text{swap}(x, y) \{x \mapsto v_2 * y \mapsto v_1\}$$


the $*$ ensures that x and y are different memory locations

Why is separation logic useful?

Separation logic is very useful:

- ▶ It provides a high level of modularity
- ▶ It scales to fancy PL features like concurrency

Just in Coq, there is an ever growing collection of separation logics:

- ▶ Bedrock
- ▶ CFML
- ▶ Charge!
- ▶ CHL
- ▶ FCSL
- ▶ Iris
- ▶ VST
- ▶ ...



The challenge

When developing a new separation logic in a proof assistant, one has to:

1. Prove soundness
2. Develop tactics to carry out proofs

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These steps are tedious, can we simplify them?

In prior work, we proposed solutions for both problems:

1. Proving soundness: **Iris** [POPL'15, ICFP'16, ESOP'17, JFP'18]
2. Tactics: **Iris Proof Mode** [POPL'17]

A general, language-independent, framework for modeling your own domain specific higher-order separation logics



A **general**, language-independent, framework for modeling your own domain specific higher-order separation logics

- ▶ **General:** unifies the reasoning principles in many other logics



A general, **language-independent**, framework for modeling your own domain specific higher-order separation logics

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- ▶ **Language-independent:** parameterized by the language



A general, language-independent, framework for **modeling your own domain specific** higher-order separation logics

- ▶ **General:** unifies the reasoning principles in many other logics
- ▶ **Language-independent:** parameterized by the language
- ▶ **Modeling logics:** can be used to model domain specific logics
 - ▶ iGPS for weak memory [ECOOP'17]
 - ▶ RustBelt's lifetime logic [POPL'18]
 - ▶ ReLoC for program refinements [LICS'18]



Iris Proof Mode [POPL'17]: Coq tactics for Iris

Lemma test {A} (P Q : iProp) (Ψ : A \rightarrow iProp) :
P * (\exists a, Ψ a) * Q --^* Q * \exists a, P * Ψ a.

Proof.

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iIntros "[H1 [H2 H3]]".  
iDestruct "H2" as (x) "H2".  
iSplitL "H3".  
- iAssumption.  
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  iFrame.
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Qed.

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Proof.

iInt **Lemma in the Iris logic**
iDesolve H2 as (x) H2'.
iSplitL "H3".
- iAssumption.
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Qed.

Iris Proof Mode [POPL'17]: Coq tactics for Iris

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Lemma test {A} (P Q : iProp) ( $\Psi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Psi a$ ) * Q  $\multimap$  Q *  $\exists a, P * \Psi a$ .
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Proof.

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```

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1 subgoal

A : Type

P, Q : iProp

$\Psi : A \rightarrow iProp$

x : A

----- (1/1)

"H1" : P

"H2" : Ψx

"H3" : Q

-----*

Q * ($\exists a : A, P * \Psi a$)

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The hypotheses for the left conjunct

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Qed.

2 subgoals

A : Type

P, Q : iProp

Ψ : A \rightarrow iProp

x : A

----- (1/2)

"H3" : Q

----- *

Q

----- (2/2)

"H1" : P

"H2" : Ψ x

----- *

\exists a : A, P * Ψ a

Iris Proof Mode [POPL'17]: Coq tactics for Iris

Lemma test {A} (P Q : iProp) ($\Psi : A \rightarrow \text{iProp}$) :
P * ($\exists a, \Psi a$) * Q --^* Q * $\exists a, P * \Psi a$.

Proof.

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Lemma test {A} (P Q : iProp) ( $\Psi : A \rightarrow iProp$ ) :  
  P * ( $\exists a, \Psi a$ ) * Q -* Q *  $\exists a, P * \Psi a$ .
```

Proof.

```
iIntros "[H1 [H2 H3]]".  
by iFrame.
```

Qed.

No more subgoals.

We can also solve this lemma automatically

The **good things** about Iris Proof Mode

It enabled mechanized proofs in many papers because:

- ▶ **Proofs have the look and feel of ordinary Coq proofs**
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Higher-order quantification, invariants, ghost state, later
▷ modality, ...



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- ▶ **Support for advanced features of separation logic**
Higher-order quantification, invariants, ghost state, later
▷ modality, ...
- ▶ **Integration with tactics for proving programs**
Symbolic execution tactics for weakest preconditions
(see also the next ICFP talk!)



The **bad thing** about Iris Proof Mode

The implementation is tied to Iris



Iris Proof Mode

Problem #1: Iris propositions are affine

In Iris you may “forget” about resources:

$$\{l_1 \mapsto v_1 * l_2 \mapsto v_2\} l_2 := ! l_1 \{l_2 \mapsto v_1\}$$

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Due to the **affinity axiom** $P * Q \vdash Q$, which is hard-wired into many tactics:

$$\frac{\text{iClear} \quad \Pi \Vdash Q}{\Pi, P \Vdash Q}$$

$$\text{iAssumption} \quad \Pi, P \Vdash P$$

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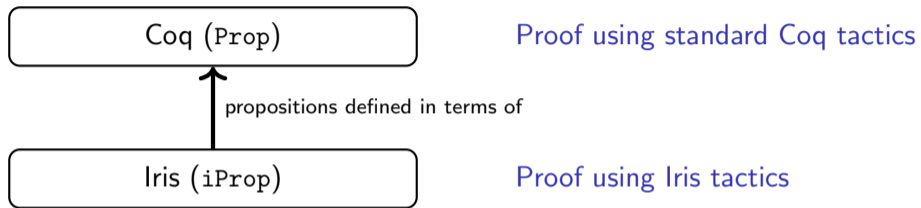
$$\frac{\text{iClear} \quad \Pi \Vdash Q}{\Pi, P \Vdash Q}$$

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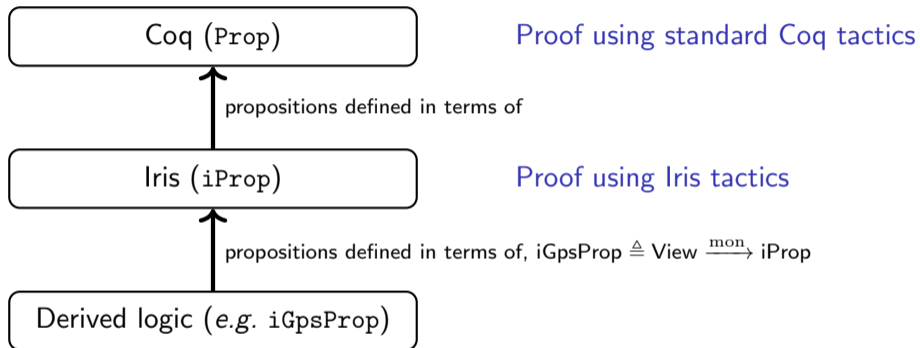
Not having the affinity axiom is useful: precise accounting of resources

Challenge: How to disentangle the affinity axiom from the Iris tactics?

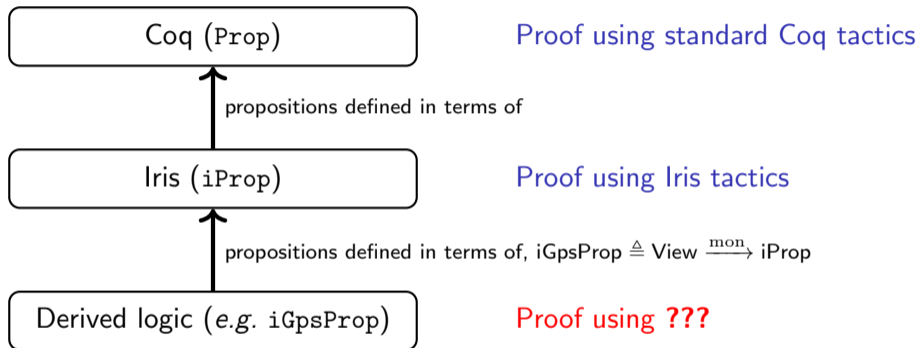
Problem #2: No tactical support for derived logics



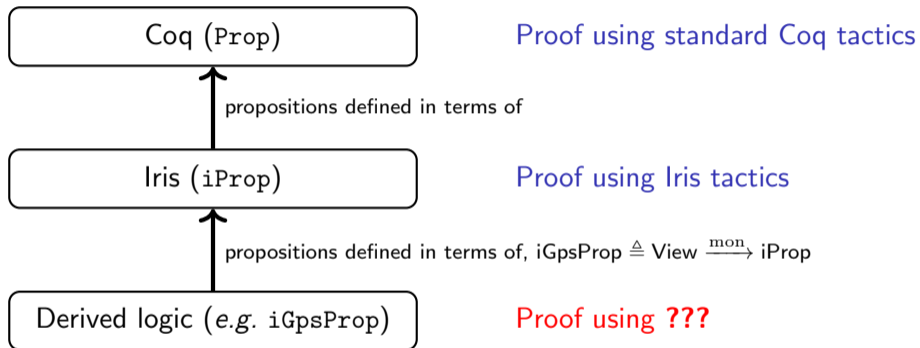
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Problem #2: No tactical support for derived logics



Challenge: How to reason in logics defined in terms of another



Contributions

MoSeL: A General, Extensible Modal Framework for Interactive Proofs in Separation Logic in Coq

Contributions:

- ▶ MoSeL is parameterized by a general abstraction of separation logic
- ▶ MoSeL supports general and affine separation logics, and combinations thereof
- ▶ MoSeL supports reasoning in derived separation logics
- ▶ MoSeL can be fine-tuned for each logic using type classes

Contributions

MoSeL: A General, Extensible Modal Framework for Interactive Proofs in Separation Logic in Coq 🧑🏫

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- ▶ MoSeL can be fine-tuned for each logic using type classes

MoSeL is usable in practice: we used it on 5 very different existing separation logics

CFML

CHL

Fairis

iGPS

Iris

Making MoSeL separation logic independent

A **Bunched Implications (BI) logic** [O'Hearn&Pym,99] is a preorder $(Prop, \vdash)$ with:

- ▶ Operations $\text{True}, \text{False}, \wedge, \vee, \Rightarrow, \forall, \exists$ satisfying the axioms of intuitionistic logic

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- ▶ Operations $\text{True}, \text{False}, \wedge, \vee, \Rightarrow, \forall, \exists$ satisfying the axioms of intuitionistic logic
- ▶ Operations $\text{emp}, *, \multimap$ satisfying:

$$\begin{array}{l} \text{emp} * P \dashv\vdash P \\ P * Q \vdash Q * P \\ (P * Q) * R \vdash P * (Q * R) \end{array}$$

$$\frac{P_1 \vdash Q_1 \quad P_2 \vdash Q_2}{P_1 * P_2 \vdash Q_1 * Q_2}$$

$$\frac{P * Q \vdash R}{P \vdash Q \multimap R}$$

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- ▶ Operations $\text{emp}, *, \multimap$ satisfying:

$$\begin{array}{l} \text{emp} * P \dashv\vdash P \\ P * Q \vdash Q * P \\ (P * Q) * R \vdash P * (Q * R) \end{array} \qquad \frac{P_1 \vdash Q_1 \quad P_2 \vdash Q_2}{P_1 * P_2 \vdash Q_1 * Q_2} \qquad \frac{P * Q \vdash R}{P \vdash Q \multimap R}$$

```
Structure bi := Bi {
  bi_car      :> Type;
  bi_entails  : bi_car → bi_car → Prop;
  bi_forall   : ∀ A, (A → bi_car) → bi_car;
  bi_sep      : bi_car → bi_car → bi_car;
  (* other separation logic operators and axioms *)
}.
```

Proofs in MoSeL

Proofs in a specific logic:

Lemma test {A} (P Q : iGpsProp) (Ψ : A \rightarrow iGpsProp) :
P * (\exists a, Ψ a) * Q \rightarrow Q * \exists a, P * Ψ a.

Proof.

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iIntros "[H1 [H2 H3]]".  
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```

Qed.

Proofs for all logics:

Lemma test {PROP : bi} {A} (P Q : PROP) (Ψ : A \rightarrow PROP) :
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Qed.

Proofs in MoSeL

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Lemma test {A} (P Q : iGpsProp) ( $\Psi$  : A  $\rightarrow$  iGpsProp) :  
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```

Proof.

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iIntros "[H1 [H2 H3]]".
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Lemma for another logic than Iris

```
iAssumption.
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```
iFrame.
```

Qed.

Proofs for all logics:

```
Lemma test {PROP : bi} {A} (P Q : PROP) ( $\Psi$  : A  $\rightarrow$  PROP) :  
  P * ( $\exists$  a,  $\Psi$  a) * Q  $\rightarrow$  Q *  $\exists$  a, P *  $\Psi$  a.
```

Proof.

```
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Proofs in MoSeL

Proofs in a specific logic:

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Lemma universally quantified in the BI logic

Addressing challenge #1:
Disentangling the affinity axiom

$$P * Q \vdash Q$$

A poor man's solution

Make two versions of the tactics

1. For **affine logics** (like Iris and iGPS)
2. For **non-affine logics** (like CFML and CHL)

A poor man's solution

Make two versions of the tactics

1. For **affine logics** (like Iris and iGPS)
2. For **non-affine logics** (like CFML and CHL)

Problems:

- ▶ Duplicate work/maintenance
- ▶ Some logics mix affine and non-affine propositions, for example:

GC locations (affine)

$$l \mapsto_{\text{gc}} v$$

Non-GC locations (not affine)

$$l \mapsto v$$

(Another example in [Tassarotti *et al.*, ESOP'17])

Key idea

- ▶ **Don't:** classify whether the whole logic is affine
- ▶ **Do:** classify whether individual propositions are affine

Classifying whether propositions are affine

Affine propositions:

$$\text{affine}(P) \triangleq P \vdash \text{emp}$$

(propositions that can be “thrown away”)

The new tactics:

$$\frac{\text{iClear} \quad \Pi \Vdash Q \quad \text{affine}(P)}{\Pi, P \Vdash Q}$$

$$\frac{\text{iAssumption} \quad \text{affine}(\Pi)}{\Pi, Q \Vdash Q}$$

Classifying whether propositions are affine in Coq

A new type class:

```
Class Affine {PROP : bi} (Q : PROP) := affine : Q ⊢ emp.
```

Instances:

- ▶ Tell MoSeL that specific connectives are affine:

```
Instance mapsto_gc_affine l v : Affine (l ↦gc v).
```

- ▶ Capture that affine propositions are closed under most connectives:

```
Instance sep_affine {PROP : bi} (P Q : bi) :  
  Affine P → Affine Q → Affine (P * Q).
```

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What about modalities?

The affine modality

The **affine modality**:

$$\begin{aligned}\langle \text{affine} \rangle P &\triangleq P \wedge \text{emp} \\ &\approx \text{“}P \text{ holds using just affine resources”}\end{aligned}$$

- ▶ Can be used to turn any proposition into an affine version, e.g.
A wand that can be dropped $\langle \text{affine} \rangle (P \multimap Q)$
- ▶ Commutes with most operators, e.g.
 $\langle \text{affine} \rangle (P \vee Q) \dashv\vdash \langle \text{affine} \rangle P \vee \langle \text{affine} \rangle Q$
- ▶ Gives rise to an alternative classification of affine propositions
 $\text{affine}(P) \quad \text{iff} \quad P \vdash \langle \text{affine} \rangle P$

The idea of carving out classes of propositions and defining their corresponding modalities is widely applicable:

- ▶ Persistent propositions ◻
- ▶ Intuitionistic propositions ◻
- ▶ Absorbing propositions $\langle absorb \rangle$
- ▶ Timeless propositions (in step-indexed logics) \triangleright, \diamond
- ▶ Objective propositions (in iGPS) $\langle obj \rangle, \langle subj \rangle$
- ▶ Normal propositions (in CFML) $\langle normal \rangle$
- ▶ ...

The paper shows how to modularly deal with such classes and use them in general tactics



Thank you!

Download MoSeL at <http://iris-project.org/>

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Use MoSeL for your separation logic too!